



Belgrade Baseball Babe Ruth Umpire Schedule

Day	Date	Time		Smith	Miller
Mon	15-Apr	6:00 PM	Plate	Brad Neill	Cole Daniel
Mon			Field	Jeremy Olson	Charlie Harlow
Wed	17-Apr	6:00 PM	Plate		Jeremy Olson
Wed			Field		Brandon Seiler
Fri	19-Apr	6:00 PM	Plate	Brad Neill	Charlie Harlow
Fri			Field	Scott Kulbeck	Hal Karl
Mon	22-Apr	6:00 PM	Plate		Scott Kulbeck
Mon			Field		Eric Dighans
Wed	24-Apr	6:00 PM	Plate		Jeremy Olson
Wed			Field		Cole Daniel
Fri	26-Apr	6:00 PM	Plate		Brad Neill
Fri			Field		Brandon Seiler
Mon	29-Apr	6:00 PM	Plate	Brad Neill	Charlie Harlow
Mon			Field	Scott Kulbeck	Brandon Seiler
Wed	1-May	6:00 PM	Plate	Brandon Seiler	Cole Daniel
Wed			Field	Eric Dighans	Jeremy Olson
Fri	3-May	6:00 PM	Plate	Charlie Harlow	Brad Neill
Fri			Field	Hal Karl	Cole Daniel
Mon	6-May	6:00 PM	Plate		
Mon			Field		
Wed	8-May	6:00 PM	Plate		Jeremy Olson
Wed			Field		Cole Daniel
Fri	10-May	6:00 PM	Plate		Charlie Harlow
Fri			Field		Hal Karl
Mon	13-May	6:00 PM	Plate	Cole Daniel	Scott Kulbeck
Mon			Field	Eric Dighans	Charlie Harlow
Wed	15-May	6:00 PM	Plate		Brandon Seiler
Wed			Field		Jeremy Olson
Fri	17-May	6:00 PM	Plate		Charlie Harlow
Fri			Field		Hal Karl
Mon	20-May	6:00 PM	Plate		Cole Daniel
Mon			Field		Brandon Seiler
Wed	22-May	6:00 PM	Plate	Scott Kulbeck	Cole Daniel
Wed			Field	Brandon Seiler	Charlie Harlow
Fri	24-May	6:00 PM	Plate		
Fri			Field		
Mon	27-May	6:00 PM	Plate		
Mon			Field		
Wed	29-May	6:00 PM	Plate	Cole Daniel	Brandon Seiler
Wed			Field	Charlie Harlow	Eric Dighans
Fri	31-May	6:00 PM	Plate		Charlie Harlow
Fri			Field		Hal Karl
Mon	3-Jun	6:00 PM	Plate		
Mon			Field		

Umpire	Phone
Charlie Harlow	(406) 599-2157
Levi Ruff	(406) 589-6283
Brandon Seiler	(406) 794-4056
Eric Dighans	(406) 580-9989
Brad Neill	(406) 595-3335
Jeremy Olson	(406) 539-0587
Scott Kulbeck	(406) 366-0128
Cole Daniel	(559) 853-7301
Hal Karl	(406) 360-7806

Wed	5-Jun	6:00 PM	Plate	Scott Kulbeck	Brandon Seiler
Wed			Field	Cole Daniel	Charlie Harlow
Fri	7-Jun	6:00 PM	Plate	Cole Daniel	Charlie Harlow
Fri			Field	Brandon Seiler	Hal Karl